

# Package ‘shinyFeedback’

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**Type** Package

**Title** Display User Feedback in Shiny Apps

**Version** 0.3.0

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**Description** Easily display user feedback in Shiny apps.

**License** MIT + file LICENSE

**LazyData** true

**Depends** R (>= 3.1.2)

**RoxygenNote** 7.1.1

**Encoding** UTF-8

**Suggests** knitr, rmarkdown

**VignetteBuilder** knitr

**Imports** htmltools, jsonlite, shiny

**URL** <https://github.com/merlinoa/shinyFeedback>

**BugReports** <https://github.com/merlinoa/shinyFeedback/issues>

**NeedsCompilation** no

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feedback	<i>feedback</i>
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## Description

Show / hide feedback messages.

## Usage

```
feedback(
  inputId,
  show,
  text = NULL,
  color = NULL,
  icon = NULL,
  session = shiny::getDefaultReactiveDomain()
)
```

```
feedbackWarning(
  inputId,
  show,
  text = "Ye be warned",
  color = "#F89406",
  icon = shiny::icon("warning-sign", lib = "glyphicon"),
  session = shiny::getDefaultReactiveDomain()
)
```

```
feedbackDanger(
  inputId,
  show,
  text = "Danger, turn back!",
  color = "#d9534f",
  icon = shiny::icon("exclamation-sign", lib = "glyphicon"),
  session = shiny::getDefaultReactiveDomain()
)
```

```
feedbackSuccess(
  inputId,
  show,
  text = NULL,
```

```
color = "#5cb85c",
icon = shiny::icon("ok", lib = "glyphicon"),
session = shiny::getDefaultReactiveDomain()
)
```

### Arguments

inputId	the Shiny input's inputId argument
show	Whether or not the feedback should be shown. The 'show' argument uses 'shiny::isTruthy()' to evaluate its value to 'TRUE' or 'FALSE'.
text	text string to display below input
color	the color of the feedback
icon	an html icon tag
session	the shiny session

### See Also

showFeedback hideFeedback

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hideFeedback	<i>hideFeedback</i>
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### Description

hide feedback next to Shiny input

### Usage

```
hideFeedback(inputId, session = shiny::getDefaultReactiveDomain())
```

### Arguments

inputId	the Shiny input's inputId argument
session	the shiny session

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hideToast	<i>Hide existing toast messages</i>
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**Description**

Hide existing toast messages

**Usage**

```
hideToast(animate = TRUE, session = shiny::getDefaultReactiveDomain())
```

**Arguments**

animate	a logical indicating whether to remove the toast message(s) instantly or use its hideMethod with animations to remove (Default).
session	the Shiny session. Defaults to shiny::getDefaultReactiveDomain().

**Value**

‘invisible()‘

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loadingButton	<i>loadingButton</i>
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**Description**

Button that becomes disabled until reset w/ ‘resetLoadingButton‘

**Usage**

```
loadingButton(
  inputId,
  label,
  class = "btn btn-primary",
  style = "width: 150px;",
  loadingLabel = "Loading...",
  loadingSpinner = "spinner",
  loadingClass = NULL,
  loadingStyle = NULL
)
```

**Arguments**

inputId	the input id
label	the button text (label)
class	the class(es) to apply to the button
style	style for button (pre-loading); character string w/ CSS styling format: "color: black; background-color: red;"
loadingLabel	text to show after button is clicked (e.g. during loading)
loadingSpinner	the loading spinner icon. Valid values are NULL, "spinner", "circle-notch", "sync", and "cog"
loadingClass	the loading button css class(es).
loadingStyle	style for button (while loading); character string w/ CSS styling format: "color: black; background-color: red;"

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resetLoadingButton	<i>resetLoadingButton</i>
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**Description**

Reset the 'loadingButton' to its original style

**Usage**

```
resetLoadingButton(inputId, session = shiny::getDefaultReactiveDomain())
```

**Arguments**

inputId	the input id
session	the shiny session

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showFeedback	<i>showFeedback</i>
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**Description**

Show feedback next to Shiny inputs.

**Usage**

```
showFeedback(  
  inputId,  
  text = NULL,  
  color = NULL,  
  icon = NULL,  
  session = shiny::getDefaultReactiveDomain()  
)  
  
showFeedbackWarning(  
  inputId,  
  text = "Ye be warned",  
  color = "#F89406",  
  icon = shiny::icon("warning-sign", lib = "glyphicon"),  
  session = shiny::getDefaultReactiveDomain()  
)  
  
showFeedbackDanger(  
  inputId,  
  text = "Danger, turn back!",  
  color = "#d9534f",  
  icon = shiny::icon("exclamation-sign", lib = "glyphicon"),  
  session = shiny::getDefaultReactiveDomain()  
)  
  
showFeedbackSuccess(  
  inputId,  
  text = NULL,  
  color = "#5cb85c",  
  icon = shiny::icon("ok", lib = "glyphicon")  
)
```

**Arguments**

inputId	the Shiny input's inputId argument
text	text string to display below input
color	the color of the feedback
icon	an html icon tag
session	the shiny session

**Examples**

```
## Only run examples in interactive R sessions  
if (interactive()) {  
  ui <- fluidPage(  
    useShinyFeedback(),  
  )  
}
```

```
    numericInput(
      "exampleInput",
      "Show Feedback When < 0",
      value = -5
    )
  )
}

server <- function(input, output) {
  observeEvent(input$exampleInput, {

    if (input$exampleInput < 0) {

      showFeedback(
        "exampleInput",
        text = "I am negative",
        color = "#d9534f",
        icon = shiny::icon("exclamation-sign", lib="glyphicon")
      )
    } else {
      hideFeedback("exampleInput")
    }

  })
}

shinyApp(ui, server)
}

## Only run examples in interactive R sessions
if (interactive()) {
  library(shiny)

  ui <- fluidPage(
    useShinyFeedback(),

    numericInput(
      "exampleInput",
      "Show Feedback When < 0",
      value = -5
    )
  )

  server <- function(input, output, session) {
    observeEvent(input$exampleInput, {

      if (input$exampleInput < 0) {
        showFeedbackWarning("exampleInput")
      } else {
        hideFeedback("exampleInput")
      }

    })
  }
}
```

```

    }
  shinyApp(ui, server)
}

```

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showToast	<i>show toast message</i>
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### Description

A wrapper around the ‘toastr’ JavaScript library that uses our preferred default argument values.

### Usage

```

showToast(
  type,
  message,
  title = NULL,
  keepVisible = FALSE,
  .options = list(),
  session = shiny::getDefaultReactiveDomain()
)

```

### Arguments

type	length 1 character vector. Valid values are "success", "error", "warning", and "info"
message	the toast message
title	the toast title. Defaults to NULL
keepVisible	a logical. If TRUE, the toast notification will remain visible until removed with <a href="#">hideToast</a> . If FALSE, the default, the toast will automatically hide once the "showDuration" option has elapsed.
.options	other options to pass to the toastr JavaScript library. See <a href="https://codeseven.github.io/toastr/demo.html">https://codeseven.github.io/toastr/demo.html</a> for a full demo of options. Valid options are "positionClass", "progressBar", "timeOut", "closeButton", "newestOnTop", "preventDuplicates", "showDuration", "hideDuration", "extendedTimeOut", "showEasing", "hideEasing", "showMethod", & "hideMethod"
session	the Shiny session. Defaults to shiny::getDefaultReactiveDomain().

### Value

‘invisible()‘



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useShinyFeedback	<i>useShinyFeedback</i>
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**Description**

function to load js for using shinyFeedback

**Usage**

```
useShinyFeedback(feedback = TRUE, toastr = TRUE)
```

**Arguments**

feedback	boolean: source in JS/CSS to use shinyFeedback functions (Default: TRUE)
toastr	boolean: source in JS/CSS to use showToast functions (Default: TRUE)

**Example**

```
ui <- shinyUI(fluidPage(  
  useShinyFeedback(  
    feedback = TRUE,  
    toastr = TRUE  
  ),  
  pageWithSidebar(  
    headerPanel("Header"),  
    sidebarPanel(  
      ...  
    ),  
    mainPanel(  
      ...  
    )  
  )  
)  
)
```

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valueBoxModule	<i>valueBoxModule</i>
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**Description**

Server function for the 'valueBoxModule'. 'valueBoxModule' is similar to 'shinydashboard::valueBox()' but it moves the UI from the server to the ui ( i.e. the entire box is not rendered when the value in the value box updates; only the actual value is rerendered). By moving the box content to the UI the value box does not flash onto the screen when rendered.

**Usage**

```
valueBoxModule(input, output, session, value)
```

**Arguments**

input	the Shiny server input
output	the Shiny server output
session	the Shiny server session
value	Either a reactive or an R object that can be coerced into a string. The value to be displayed in the value box.

**Details**

'valueBoxModule' also allows for more custom styling of the box colors than 'shinydashboard::valueBox()'.

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valueBoxModuleUI	<i>valueBoxModuleUI</i>
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**Description**

valueBoxModuleUI

**Usage**

```
valueBoxModuleUI(
  id,
  subtitle,
  icon = NULL,
  backgroundColor = "#7cb5ec",
  textColor = "#FFF",
  width = 4,
  href = NULL,
  iconColor = "#00000026"
)
```

**Arguments**

id	the Shiny module id
subtitle	The subtitle to be displayed in the value box
icon	An icon made by the 'shiny::icon()'
backgroundColor	A hex color code string
textColor	A hex color code string
width	A number between 1 and 12
href	A url
iconColor	A valid color string

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